1. Condensed

| Scoring | Unlimited | Firearm | Handgun | Rounds | 14 |
|-----------|---------------------------------|---------|-----------|---------|----|
| Targets | 7 paper, | Total | 7 targets | Strings | 1 |
| | | | | | |
| Scenario | | | | | |
| & & | | | | | |
| Procedure | | | | | |
| | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

2. MOVIN

| Scoring | Unlimited | Firearm | Handgun | Rounds | 18 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets | 9 paper, | Total | 9 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

3. Count Your Shots

| Scoring | Unlimited | Firearm | Handgun | Rounds | 13 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets | 4 paper, 5 popper, | Total | 9 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

4. Rest Stop

| Scoring | Limited | Firearm | Handgun | Rounds | 15 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets | 3 paper, | Total | 3 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

5. Theater

| Scoring | Unlimited | Firearm | Handgun | Rounds | 12 |
|----------------------------|---------------------------------|---------|-----------|---------|----|
| Targets | 4 paper, | Total | 4 targets | Strings | 1 |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |