

1.

No Image

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, 2 no-shoot, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	15.93%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2.

No Image

CoF	Comstock - Short	Points	55 p
Targets	2 paper, 5 popper, 2 plates, 2 no-shoot, Total 9 targets	Min rounds	11
Firearm	Handgun	Match-%	9.73%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3.

No Image

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 2 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	28.32%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4.

No Image

CoF	Comstock - Medium	Points	110 p
Targets	10 paper, 2 plates, 2 no-shoot, Total 12 targets	Min rounds	22
Firearm	Handgun	Match-%	19.47%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5.

No Image

CoF	Comstock - Short	Points	45 p
Targets	3 paper, 2 popper, 1 plates, 2 no-shoot, Total 6 targets	Min rounds	9
Firearm	Handgun	Match-%	7.96%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6.

No Image

CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 plates, 2 no-shoot, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	18.58%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	