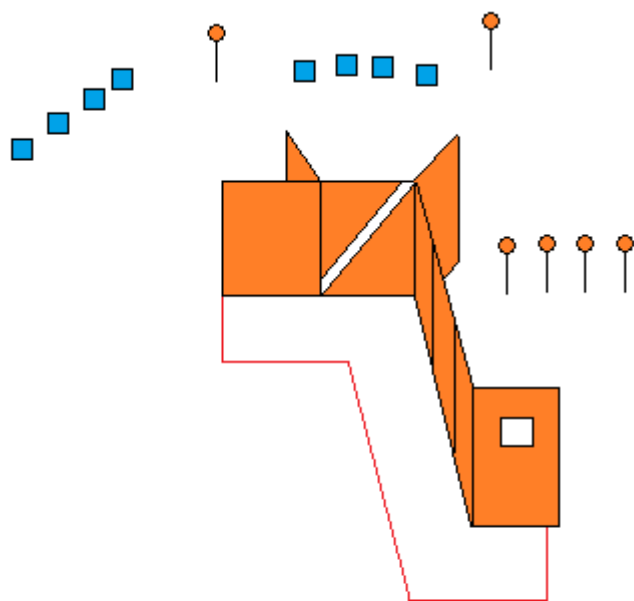
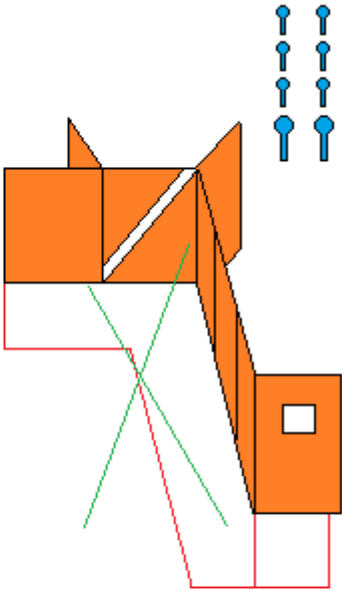


1. Övn Stn A



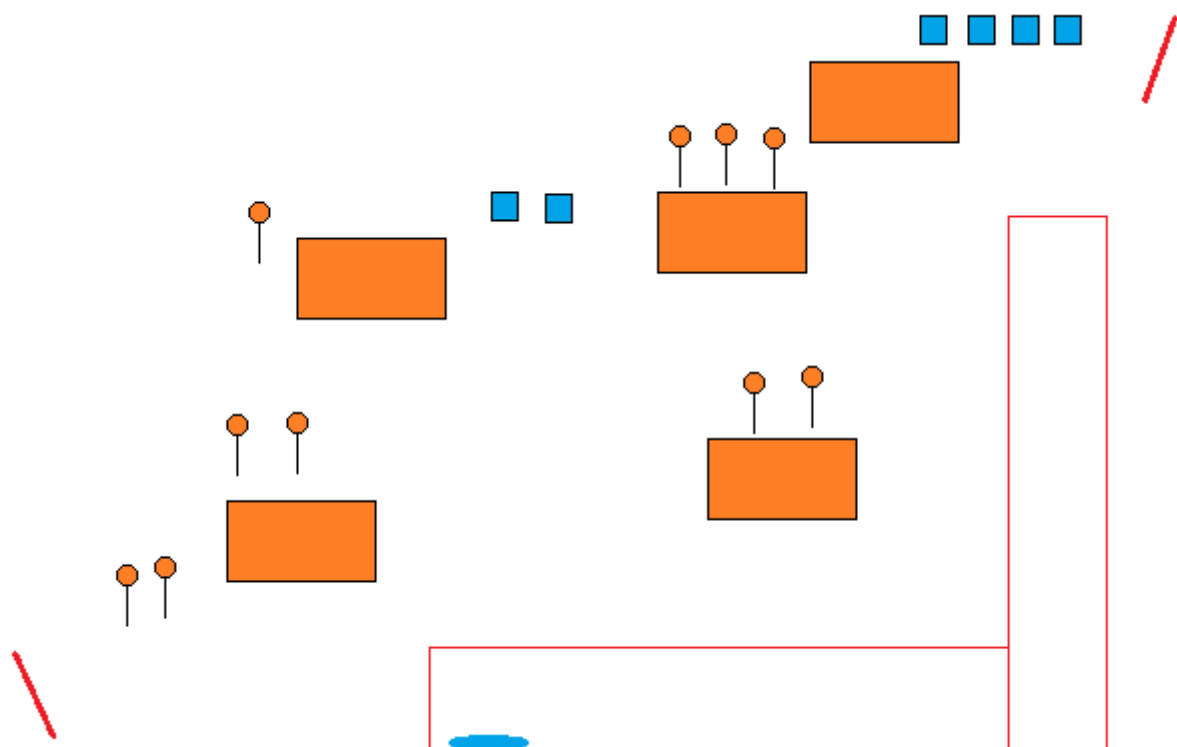
CoF	Comstock - Medium	Points	70 p
Targets	8 plates, 6 frangible, Total 14 targets	Min rounds	14
Firearm	Shotgun	Match-%	17.95%
Procedure			
Starting position	Opt1		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Övn Stn B



CoF	Comstock - Short	Points	40 p
Targets	8 popper, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.26%
Procedure			
Starting position	Opt3		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. B hallen A



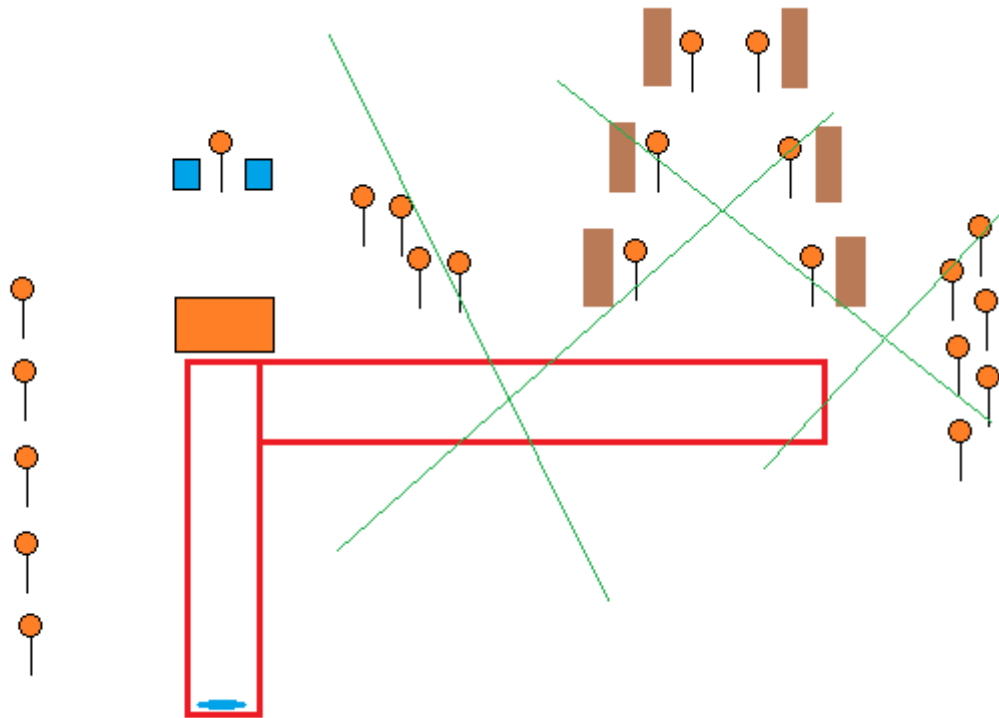
CoF	Comstock - Medium	Points	80 p
Targets	6 plates, 10 frangible, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	20.51%
Procedure			
Starting position	Opt 1		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. B hallen B



CoF	Comstock - Short	Points	40 p
Targets	4 plates, 4 frangible, 4 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.26%
Procedure			
Starting position	Opt 1		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

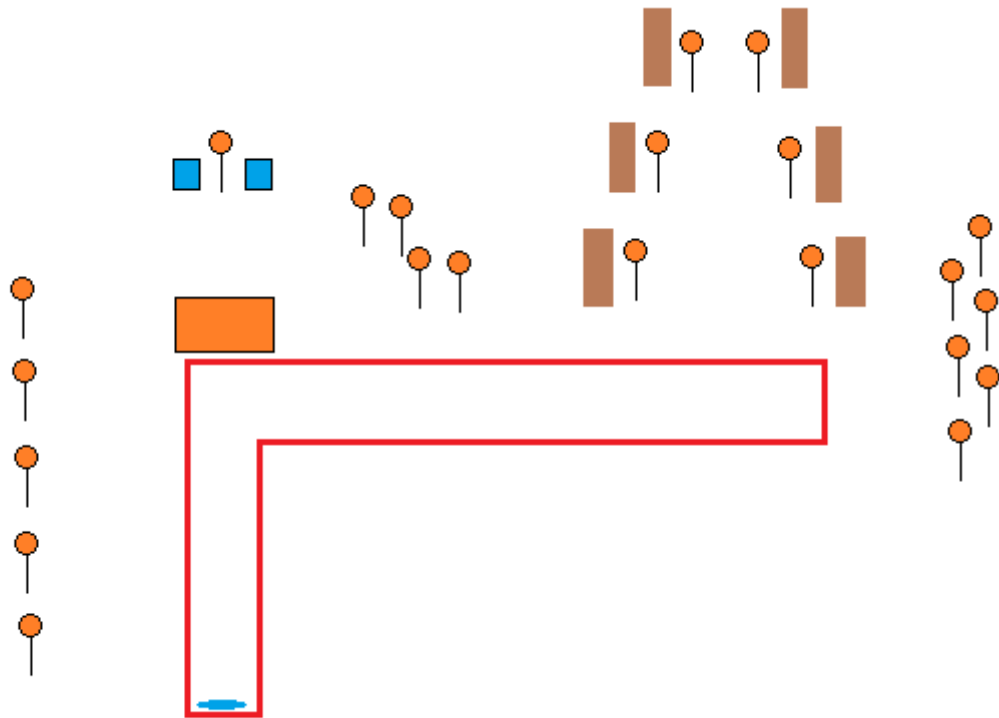
5. Skogen A



CoF	Comstock - Short	Points	40 p
Targets	2 plates, 6 frangible, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.26%

Procedure	
Starting position	Opt 2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Skogen B



CoF	Comstock - Long	Points	120 p
Targets	2 plates, 22 frangible, Total 24 targets	Min rounds	24
Firearm	Shotgun	Match-%	30.77%

Procedure	
Starting position	Opt 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	